

IMMUNE SYSTEM CARD GAME

Number of players: at least 3

There will be 2 decks:

Deck 1 (red back): It will contain cards with the different cells from the immune system. There will be ONLY 1 dendritic cells, 2 neutrophils, 2 macrophages and several B cells (2 of each type).

Deck 2 (blue back): it will contain cards with body cells (including some cells from the immune system) and also pathogens.

Rules

The red and blue decks will be shuffled (do not mix with each other). There must be as many cards in **DECK1** as players. Each player will take one red card and will not show it to the others.

When all the red cards have been distributed, the person who picked the **dendritic cell** card from the DECK1 will flip the cards from the **DECK2** one by one. This is the moment when the game starts.

People who have the **macrophage** red card have to pick up every flipped card corresponding to a pathogen (marked with a skull), but to do so, they need the warning from the person with the **neutrophil** card who has to say "pathogen". When this is done, both players will receive 2 points each.

People with **lymphocyte B** cards have to pick up the flipped cards from **DECK2** with the specific pathogen indicated in the corner of their card. If they pick the wrong pathogen they will receive 0 points, if they pick the right one will receive 2 points.

If anyone picks a cell from the body (non marked with the skull symbol) this person will lose 2 points.

The **winner** will be the person with more points at the end of the game.

This game is about reflexes and speed and it is a lot of fun!

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